



Rules

U16 Age Group 11v11 Laws of the Game

Law I-The Field:

- A. Dimensions: 100-130 yds long x 50-100 yds wide.
- B. Markings:
 - 1. A halfway line marked out across the field.
 - 2. Center Circle: 10 yd radius.
 - 3. Corner Arcs: 2 ft radius.
 - 4. Goal Area: 6 yds from each goal post and 6 yds into the field of play joined by a line drawn parallel with the goal line.
 - 5. Penalty Area: 18 yds from each goal post and 18 yards into the field of play joined by a line drawn parallel with the goal line.
 - 6. Penalty Spot: 12 yds from center of goal line.
- C. Goals: 8 x 24.

Law II-The Ball: Size 5.

Law III-Number of Players:

- A. Maximum number of players on the field at one time is 11 including the goalkeeper.
- B. Maximum number of players on the roster shall not exceed 18.
- C. Substitutions: Conform to FIFA.

Law IV-Players Equipment: Conform to FIFA with the following exception:

- A. Footwear: Tennis shoes or soft-cleated soccer shoes.
- B. Shinguards are mandatory.

Law V-The Referee:

- A. Certified referee
- B. All rule infractions shall be briefly explained to the offending player.

Law VI-Linesman: Certified referee.

Law VII-Duration of the Game: Two equal halves of 40 minutes each.

Law VIII-The Start of Play: Conform to FIFA. The opponent must be 10 yds from the center mark while kick-off is in progress.

Law IX-Ball in and Out of Play: Conform to FIFA

Law X-Method of Scoring: Conform to FIFA.

Law XI-Off-Side: Conform to FIFA.

Law XII-Fouls and Misconduct: Conform to FIFA.

Law XIII-Free Kicks: Conform to FIFA. The opponent must be 10 yds away before kick is allowed.

Law XIV-Penalty Kicks: Conform to FIFA except opponent must be 10 yds away.

Law XV-Throw-In: Conform to FIFA.

Law XVI-Goal Kick: Conform to FIFA.

Law XVII-Corner Kick: Conform to FIFA. The opponents must be 10 yds away from the ball.